

## **[ARCREVO America 2019: Official Rules]**

updated on May 15, 2019

These are Official Rules including the Terms of Participation and Privacy Policy concerning the “ARCREVO America 2019” held by ARC SYSTEM WORKS AMERICA, Inc. (“ASW”) for the globe-spanning tour called ARCREVO WORLD TOUR (“AWT”).

Entry to participate in this competition by a Player constitutes consent by that Player to the Terms of Participation below and the Privacy Policy at the end of this document.

### **[AWT Overview]**

AWT is a global tournament series featuring the latest ASW fighting games "BLAZBLUE CENTRALFICTION”(“BB”) "GUILTY GEAR Xrd REV 2,”(“GG”) and "BLAZBLUE CROSS TAG BATTLE.”(“BBTAG”). ARCREVO America 2019, the competition that will determine the AWT annual grand winners, will be hosted by ASW on November 16 and 17, 2019 at University of California Irvine where players participate in the competition with either Invitation players spots or Last Chance Qualifier spots.

### **[Player participation eligibility]**

ARCREVO America 2019 is open to all individuals 13 years old and older as of November 16, 2019. Any player at least 13 years old, but under the age of majority in the jurisdiction in which they are participating in a Tournament (a “Minor”) (i) must have the permission of a parent or legal guardian to register for and participate in a Tournament, and (ii) must be accompanied by a parent or legal guardian at each Tournament in which he/she participates.

All players who have participation eligibility for AWT are referred to as "Players."

If a Player is a minor, the term "Player" will include that Player's legal representative (legal guardian) as well.

All employees, directors, and executives of ASW, partner companies, distributors, agents, and any other organization related to AWT preparation, execution, reward setting, or reward providing, or individuals with a close relation to such a person (spouses, siblings, parents, children, or their spouses) are not eligible to participate in AWT.

Staff members of competition organizers may participate in competitions that their competition organizer is not managing, but may not participate in competitions that their competition organizer is managing.

For identification verification during entry on the day of the competition, Players may be asked to display proof of identification (a driver's license, passport, etc.). Players are thus asked to bring proof of identification with them on the day of the competition and display it quickly when asked. If a Player cannot display proof of identification, or refuses to do so, that Player's permission to participate may be cancelled.

Also, multiple entries for one person in one title are not allowed for this competition. If a multiple entry is discovered, permission to compete for that Player will be revoked.

Even if this competition is canceled or rescheduled due to uncontrollable circumstances (including natural disasters and acts or warnings of terrorism), ASW will be unable to compensate Players for any expenses, including travel and accommodations.

### **[Invitation Players spots]**

By competing in annual AWT Qualification Tournaments, players will earn Arcrevo World Point (AWP) based on their performance at the Qualification Tournaments. At the end of the Qualification Tournaments before ARCREVO America 2019, the top placement of each region (North America, Japan, Europe and Asia) on the AWP (4 AWP winners/ title) and winners of each Qualification (15 for GG, 15 for BB, 14 for BBTAG) will be awarded a qualification spot at ARCREVO America 2019. If any of the first place winners of the Qualification Tournaments already qualify for a spot at the ARCREVO America 2019 by AWP, then the qualification spot shall be awarded to the next player on the AWP Leaderboard.

### **[Rules for participation right transferring]**

If the first prize winner in a title through AWT Qualification Tournaments declines the awarded qualification spot for ARCREVO America 2019, the spot will be transferred to the Player with the next highest score among Players who have not received competition spots in the ARCREVO America 2019.

If there are multiple candidates for receiving the spot who have the same competition ranking, standing will be determined via match win ratio (won/lost ratio).

However, if the first, second, and third prize winners all decline the competition spot invitation, that spot will become a Last Chance Qualifier spot (referred below) below during ARCREVO America 2019.

After the winner of a competition spot is determined, ASW will contact the winner.

However, in the following cases, ASW will transfer the spot to the Player with the next highest score:

1. If there is no answer within 1 week after ASW contacts the winner
2. If ASW is not able to determine if the winner wishes to compete 2 weeks after ASW contacts the winner

### **[Last Chance Qualifier spots]**

An open-bracket tournament hosted on the first day of the ARCREVO America 2019 is called Last Chance Qualifier . The Last Chance Qualifier does not award AWP but instead, best 13 or 14 players for each title (13 out of 208 for GG, 13 out of 104 for BB, 14 out of 224 for BBTAG) get guaranteed spots for ARCREVO America 2019. Registration for Last Chance Qualifier starts in August 2019 through registration website (creating at smash.gg) with \$20 entry fee for each title, which fee may change from time to time at ASW's sole discretion prior to registration. Players shall come to the competition venue before the participation registration reception deadlines for each title on the day of the competition. After the registration, ASW will create a tournament chart for Players for the guaranteed spots randomly.

### **[Tournament Seeding]**

Players' seeding after top 32 placements at ARCREVO America 2019 will be determined by AWP earned by such players during AWT. The winners of Last Chance Qualifier will receive no AWP, but players' seeding will be determined by the ranking of the qualification.

### **[Prizes and restrictions]**

For the "ARCREVO America 2019" Winners, a prize pool of \$100,000 will be shared among below placements of each title.

- 1st Place=\$20,000 with Trophy and Medal
- 2nd Place=\$7,500 with Medal
- 3rd Place= \$3000 with Medal
- 4th Place= \$1000 with Medal
- 5th Places=\$500 with Medal
- 7th Places=\$250 with Medal

In addition, all winners (excluding any player who qualified for ARCREVO America 2019 via the Last Chance Qualifier) invited to ARCREVO America 2019 shall receive from ASW a Trip to ARCREVO America 2019. For purposes of this paragraph, a "Trip" shall consist of: (i) one round-trip coach-class air transportation for the Winner, originating from an airport of ASW's choice near the Player's primary residence, to ARCREVO America 2019 venue; (ii) 3 nights' hotel accommodations for the Winner, consisting of one (1) room (meals, telephone calls, tips, gratuities, and other incidentals and costs are not included); and (iii) round-trip transportation between the airport and hotel.

Each cash prize (a "Cash Prize"), Trip and/or other prizes awarded to a Winner, shall be collectively referred to as a "Prize" or "Prizes". Receipt of any Prize is contingent upon the Player's compliance with all of these Official Rules, as

well as any Prize-related third-party provider requirements, including but not limited to age requirements for hotel accommodations.

The Prize is subject to change based on current market conditions at time of Prize fulfillment, the time of travel, and the distance between departure location and ARCREVO America location. Winners must possess valid travel documents to travel. ASW reserves the right to substitute ground transportation in lieu of air transportation if the Winner resides within 100 miles of the ARCREVO America 2019.

Notwithstanding anything to the contrary, the Prizes (including Cash Prizes) that can be received by a player may be modified and/or limited on account of the laws and regulations of the country in which the Prize recipient resides.

Each Player that has been declared the winner of a prize in the Tournament will not be an official winner (each such individual, a **“Winner”**) unless and until they execute (or, if the potential winner is a Minor, their parent or legal guardian executes) an Affidavit of Eligibility, a Liability Release, and where imposing such condition is legal, a Publicity Release and any required payment information and tax forms (**“Winner Forms”**) in order to receive payment. If a Player (or a Minor Player’s parent or legal guardian) fails or refuses to sign and return all the Winner Forms within ten (10) days (or a shorter time if required by exigencies) after receiving them, the Player may be disqualified. In the event a Player is disqualified, ASW reserves the right, but not the obligation, to award the affected prize to the Player that last lost to the disqualified Player. Within 30 days of receiving an executed copy of the Winner Forms, ASW will deliver to Winner the applicable prize(s). Failure to take delivery of any prize may result in forfeiture, and such prize awarded to an alternate Winner. Prizes may not be transferred or assigned until after a Winner has complied with all his or her obligations under these Official Rules. No substitutions may be made for prize(s), except by ASW who reserves the right to substitute a prize in whole or in part with another prize of comparable or greater value if the intended prize is not available for any reason as determined by ASW in their sole discretion. By participating in a Tournament, Winner acknowledges that ASW has not and will not obtain or provide insurance of any kind relating to the prizes. Winner will be responsible for all taxes (including but not limited to federal, state, local and/or income) on any prize won and on the value of any items or value transferred to the Player by ASW and will be required to provide his/her Social Security number, IRS Form W8BEN, IRS Form W9, or equivalent information for tax reporting purposes (at a time to be determined in ASW, and which may be prior to participation in a particular round or prior to receipt of any prize by Player). ASW will file an IRS Form 1099 or equivalent tax withholding documentation for the retail value of any prize or other items of value transferred to the Player by ASW in accordance with IRS requirements, and ASW may also share such documentation with a state or local government agency as required by law. Refusal or failure of a Winner to satisfy the requirements of all necessary and appropriate tax, withholding or other required compliance terms (including Social Security number, IRS Form W8BEN, IRS Form W9, or equivalent information), as determined by ASW in their sole discretion, will result in the Winner forfeiting the prize(s) and an alternate Winner being selected in accordance with these Official Rules. ASW will award prizes subject to any applicable withholding taxes, and the amount of the prize transferred, as reduced by any applicable withholding taxes, will constitute full payment of the prize. Winners who do not claim the prize, or satisfy the information or documentation requirements within six (6) months of the close of the Tournament or such earlier time as designated by ASW are void, and ASW shall have no further liability or responsibility to such Player(s) in connection with the prizes.

(If a Player under 18 becomes an award winner, the consent of a legal representative (legal guardian) is required for the awarding of award money. If consent of a legal representative (legal guardian) is unobtainable, award money cannot be awarded.)

**[Promotion cooperation]**

At the point of time in which a Player participates in this competition, participation constitutes granting permission to ASW, competition organizers licensed by ASW, and the press to record, film, or photograph the Player's name, face, figure, voice, or public image ("Player Information").

Regarding all recorded, filmed, or photographed Player Information specified in the previous paragraph, the Player,

including legal guardians in the case of minors, grants to ASW and all entities licensed by ASW the right to edit, dramatize, submit, publicly transmit (including both in the streaming format and download format), reproduce, display, feature in video displays or performances, broadcast, or use in any other format.

This usage right applies to the usage of this Player Information in perpetuity and worldwide regardless of whether, in the featured material, the Player is alone or together with another person, whether the entirety or only a portion of the material is used, or whether the material is used on its own or together with other material, and for all known media and any media that will be developed in the future. This usage right also includes all lawful purposes of use, including the purpose of sales, advertising, and PR. Unless prohibited by law, this usage right does not require any additional remuneration, compensation, notification, or obtaining of permission.

### **[Consent to AWT Official Rules]**

Participating in this competition by a Player constitutes complete and unconditional consent by that Player to the decisions of the final and binding power of the competition organizer concerning these Terms of Participation, including Official Rules, as well as all matters related to competition.

All rewards will be provided only on the condition that the Player complies with all of these rules and provisions.

Furthermore, the Official Rules are subject to change and updating according to the judgment of ASW, and all Players participating in each competition consent to that possibility.

### **[Code of conduct]**

All Players are expected to act with respect towards other Players, competition staff members, and spectators.

Any Player who engages in inappropriate speech or conduct or who competes without complying with the rules, including these Terms of Participation, will be immediately disqualified from competition and is subject to losing the right to receive any and all rewards based on the judgement of ASW and the competition organizer.

Inappropriate speech or conduct includes, but is not limited to, the following:

Inappropriate speech or conduct such as violent language, threats or intimidation, harassment, registration of a player name that is disruptive to the public order or that contains discriminatory words, violence, collusion, acts of cheating through any means, deliberate game play delays, deliberate network cable disconnection, deliberate network connection interference, falsification of game play through known or currently unknown means, or any other conduct which ASW deems to be inappropriate. In addition, cases in which entry information contains false information, cases of non-compliance with the instructions of ASW or

the competition organizer such as alcohol consumption, eating and drinking, or cigarette smoking outside of designated areas and sitting for longer periods of time, and cases of conduct that is deemed by ASW and the competition organizer as disturbing the smooth operation of this competition.

The Player herein consents to comply with all final and binding judgments of the competition organizer, ASW, and representatives of ASW in all matters and at all times.

Both ASW and the competition organizer possess the right to disqualify any individual who is deemed by the judgment of either ASW or the competition organizer as hindering the competition format, process, or operation or as violating these rules.

Both ASW and the competition organizer possess the right to unilaterally and permanently ban a violating Player from all future ASW events if either ASW or the competition organizer deems necessary to do so.

### **[Player Reporting Rule Violations]**

At some point during the tournament, a Player may violate either the tournament rules or the rules for a particular game in a tournament. The following rules apply toward rectifying rule violations.

- It is the responsibility of the players in the match to detect all match rule violations and report them to the ASW and/or the competition organizer immediately.
- All non-gameplay rule violations must be reported to ASW and/or the tournament organizer before the game starts (e.g. the winner switching the characters after winning one game in a match).

- Players are not allowed to stop a game in progress to address a non-gameplay related rule violation. Stopping a game in progress to report a non-gameplay rule violation will result in the forfeiture the round on the part of the person stopping the game.
- The only time a Player is allowed to stop a game to report a rule violation is when that violation occurs during the middle of the match.
- Stopping a game in progress to erroneously report a rule violation automatically results in the forfeiture of the round by the Player who stopped the game.
- Rule violations must be reported at the time they occur. Otherwise, they will be ignored.
- A competition organizer is allowed to report any rule violations on behalf of a Player.
- If a Player accidentally or intentionally stops his/her game for any other reason, he/she will be forced to forfeit the round. Examples include accidentally pressing the start button on his/her controller to pause the match, unplugging his/her opponent's joystick, etc. If the game cannot be restarted from the exact point of interruption, the Player is forced to forfeit the game. The competition organizer shall determine whether a Player must forfeit the game, not the Players.

[Limits on legal liability]

Concerning Players and entities involved in the competition, neither ASW nor the competition organizer bears liability regarding the following points.

- Incomplete or inaccurate information arising in equipment or programs, related to users and competition or used in competition, during Player registration or the game play process due to technical or human error.
- Any operation or transmission errors, omission, interference, loss, deficiencies, delays, communication line errors, theft or damage, or unauthorized access that could potentially lead to changes in game play or game results.
- Network, line, server, provider, equipment, or software problems and technical deficiencies. This also includes any injury or damage incurred by a Player due to participation in competition.
- Damage or loss to the Player or the property of the Player occurring during or due to participation in competition.
- The actions or non-action by entities involved in the competition or the employees of such that occur in the operation of the competition, whether through intent or negligence.
- Deficiencies in equipment or software. Lack of game verdict due to technical deficiencies.

Both ASW and the competition organizer may request a match or competition do-over or annulment due to technical error or other kinds of error.

If, due to a computer virus infection, bug, hindrance, illicit interference, fraudulent acts, or technical damage or if for any other reason the control of ASW or the competition organizer is not effective, the overall or partial competition operation, security, impartiality, reliability, or appropriate procedure is damaged or impacted, and the entirety or a portion of the competition does not proceed according to plan, ASW or the competition organizer has the right to cancel, close, change, or reschedule the entirety or a portion of the competition based on the independent judgement of ASW or the competition organizer.

If ASW or the competition organizer decides through the independent judgement of ASW or the competition organizer that an individual game, match, or the competition was disrupted or that the legitimacy of a game, match, or competition was damaged for any reason, ASW or the competition organizer may exclude that game or match and continue with competition operation using the remaining games, matches, and competition as a foundation.

If any Players suffer a disadvantage in a game, match, or competition due to any kind of technical deficiency or equipment deficiency, ASW and the competition organizer possess the right to arrange a special game, match, or competition among the participants who suffered disadvantage.

If the entirety or a portion of the competition is cancelled, closed, changed, or rescheduled, ASW will put up an announcement at the AWT official website.

ASW and the competition organizer do not guarantee any compensation for damage to Players arising from participation in this competition.

Regarding any trouble or disputes between Players or a Player and a third party arising in relation to participation in this competition, the Player or Players are responsible for resolving such among themselves and at their own expense. AWS and the competition organizer do not guarantee any compensation for damages arising in relation to these disputes.

### **[Releases and Indemnification]**

In consideration of being permitted to participate in or attend the AWT, each Player, and each Player's legal guardian if Player is a minor, warrants, represents, acknowledges and agrees that Player is at least 13 years old, understands the risks associated with the AWT, is physically fit and in good health, has no physical or mental issues that would hinder participation in any activities of the AWT and is sufficiently trained and experienced to understand the risks involved in the AWT. Player, and Player's legal guardian if Player is a minor, on behalf of Player and each of Player's successors, heirs and assigns, unconditionally and irrevocably waives liability, releases, promises never to sue, forever discharges and relinquishes any and all rights, claims, demands, suits, actions, losses, damages, costs and expenses, including attorneys' fees and costs, that player may incur or otherwise have against ASW and competition organizer and their respective subsidiaries, parents, affiliates, hosts, sponsors, advertisers and each of their respective owners, officers, shareholders, directors, employees and agents ("**Released Parties**"), arising from or related to Player's participation in the AWT, including, without limitation, any claims arising from or related to: (i) actions or omissions of any of the Released Parties, other Players, or other third parties; (ii) inadequacy of any training or supervision; (iii) failure to investigate, keep safe or to warn of hazards known or unknown; (iv) any defect in or failure of the operation, installation, manufacture, and/or design of any equipment or stage sets; (v) conditions on or about any event premises; (vi) breach of any implied or express warranty and/or representation of any Released Party; (vii) travel, transportation or accommodations; (viii) weather conditions; (ix) any prize award, including, without limitation, the receipt or use or misuse of any prize; (x) the exercise of the rights granted herein including, without limitation, from any liability for violation of rights of privacy, publicity, defamation, emotional distress or any similar right; and/or (xi) any other operations associated with the AWT, and, with respect to each of the foregoing, whether based on tort (including, without limitation, acts of negligence and gross negligence), contract or any other theory of recovery in law or equity, whether for compensatory or punitive damages, equitable relieve or otherwise, and whether now known or unknown or suspected or unsuspected.

BY ENTERING AND PARTICIPATING IN THE AWT, PLAYERS AGREE TO INDEMNIFY, DEFEND, RELEASE AND HOLD HARMLESS THE RELEASED PARTIES FROM ANY AND ALL CLAIMS, DEMANDS, DAMAGES, EXPENSES, COSTS (INCLUDING REASONABLE ATTORNEYS' FEES) AND LIABILITIES (INCLUDING SETTLEMENTS) FOR ANY INJURIES, INCLUDING BUT NOT LIMITED TO PERSONAL INJURY OR DEATH, OR LOSS OR DAMAGE OF ANY KIND, ARISING FROM OR IN CONNECTION WITH THESE OFFICIAL RULES, THE AWT, ATTENDANCE AT ANY TOURNAMENT, OR ANY PRIZE, OR ANY OTHER MATTER OR ACTIVITY DIRECTLY OR INDIRECTLY RELATED TO THE AWT, INCLUDING BUT NOT LIMITED TO LIBEL, SLANDER, DISPARAGEMENT, DEFAMATION, COPYRIGHT INFRINGEMENT, INVASION OF PRIVACY, PIRACY, PLAGIARISM, OR INFRINGEMENT OF ANY PATENT, COPYRIGHT, TRADEMARK, TRADE SECRET OR OTHER INTELLECTUAL PROPERTY RIGHT OF ANY THIRD PARTY. THIS OBLIGATION SHALL CONTINUE BEYOND THE TERM OF THE AWT.

### **[Revisions and changes to the Terms]**

ASW may revise or change these Terms of Participation without prior notification. ASW will display the revised or changed Terms of Participation on the official AWT website.

### **[Governing law and jurisdictional court]**

All issues and questions concerning the construction, validity, interpretation and enforceability of these Official Rules, Player's rights and obligations, or the rights and obligations of ASW in connection with the AWT, shall be governed by, and construed in accordance with California law without regard to choice of law or conflict of law rules.

Under no circumstances will any Player be permitted to and Player hereby waives all rights to claim or recover punitive, incidental, consequential and/or special damages or any other damages (other than out-of-pocket expenses) and any and all rights to have damages multiplied or otherwise increased. SOME JURISDICTIONS DO NOT ALLOW LIMITATIONS OR EXCLUSION OF LIABILITY FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THE ABOVE MAY NOT APPLY.

Any dispute arising under or relating to these Official Rules or Player's relationship with ASW shall be finally settled by binding arbitration between Player and ASW. Player, or Player's legal guardian if Player is a minor, and ASW agree to attempt in good faith to resolve any dispute before commencing arbitration. Unless Player and ASW otherwise agree in writing, the time for informal negotiation will be sixty (60) days from the date on which Player or ASW provides written notice of the dispute. Player and ASW agree that neither will commence arbitration before the end of the time for informal negotiation. If informal negotiation is not effective, arbitration shall be conducted as follows:

The arbitration will be commenced and conducted by JAMS pursuant to its Comprehensive Arbitration Rules and Procedures, which are available at the JAMS website (<http://www.jamsadr.com>) or by calling JAMS at (800) 352-5267, and shall be conducted in Los Angeles, California by JAMS before a single arbitrator. However, if the amount in dispute is US\$25,000 or less, any arbitration hearing will be held by telephone unless the arbitrator finds good cause to hold an in-person hearing instead.

Any provision of applicable law notwithstanding, the arbitrator will not have authority to award damages, remedies or awards that conflict with these Official Rules. The arbitrator's award shall be written, and binding on the parties and may be entered as a judgment in any court of competent jurisdiction. Players' arbitration fees and players' share of arbitrator compensation shall be governed by the JAMS Comprehensive Arbitration Rules and Procedures.

PLAYER, AND PLAYER'S LEGAL GUARDIAN IF PLAYER IS A MINOR, UNDERSTAND AND ACKNOWLEDGE THAT BY AGREEING TO BINDING ARBITRATION, PLAYERS ARE GIVING UP THE RIGHT TO LITIGATE (OR PARTICIPATE IN AS A PARTY OR CLASS MEMBER) ANY AND ALL DISPUTES IN COURT BEFORE A JUDGE OR JURY. INSTEAD, PLAYER, AND PLAYER'S LEGAL GUARDIAN, UNDERSTAND AND AGREE THAT ALL DISPUTES WILL BE RESOLVED BEFORE A NEUTRAL ARBITRATOR, WHOSE AWARD (DECISION) WILL BE BINDING AND FINAL. ANY COURT WITH JURISDICTION OVER THE PARTIES MAY ENFORCE THE ARBITRATOR'S AWARD.

Player further understands that, in some instances, the costs of arbitration could exceed the costs of litigation. All parties understand that the right to discovery may be more limited in arbitration than in court.

Neither Player nor ASW will participate in a class action or class-wide arbitration for any claims arising under or related to these Official Rules, or Player's relationship with ASW. If the prohibition against class actions above is found to be unenforceable, then all of the preceding language in this section [Governing law and jurisdictional court] will be null and void with respect to Player, and any ongoing or future dispute will be submitted to a court of competent jurisdiction within the County of Los Angeles, California, USA, to the exclusion of arbitration. Any dispute at that time in arbitration will be dismissed without prejudice and refiled in a court.

Notwithstanding the parties' decision to resolve all disputes through arbitration, either party may bring an action in state or federal court that only asserts claims for patent infringement or invalidity, copyright infringement, moral rights violations, trademark infringement, and/or trade secret misappropriation, but not, for clarity, claims related to the license granted to player by ASW under or related to these Official Rules.

This section [Governing law and jurisdictional court] will survive the termination of Player's relationship with ASW.

## **[ Privacy Policy ]**

### **[Personal information collected]**

When a Player enters ARCREVO America 2019, personal information including the player name, e-mail address, nationality, and place of residence will be collected. Furthermore, from Players invited to ARCREVO America 2019 in each title, personal information including name, age, address, nationality, telephone number, travel document number will be collected. Additionally, information such as form, face, and voice photographed and recorded at the time of participation in this competition is included.

### **[Usage purpose of personal information]**

The personal information collected will be used for the operation of the related competition only. It will not be used for any purpose whatsoever other than the related competition.

### **[Provision of personal information to third parties]**

Personal information for Players invited to ARCREVO America 2019 will be supplied to ASW. That information will

also be supplied for invited Player travel flight and accommodation facility arrangements and cooperating host country taxation procedures. Regarding disclosure to any other third parties, disclosure will only be provided in cases in which the third party possess legitimate legal grounds for receiving disclosure (a person or organization who has received a disclosure order from a jurisdictional court) and to domestic and foreign media. Any matters not specified above are as stated in the Privacy Policy of ASW.

**[Definitions]**

ARCREVO WORLD TOUR (AWT): A tournament series held worldwide starting on September 28, 2018 and culminating in ARCREVO America 2019, which will be held on November 16 - 17 of 2019.

ARCREVO America 2019: The final tournament of the ARCREVO WORLD TOUR, to be held on November 16 - 17 of 2019 at University of California Irvine.

Last Chance Qualifiers at the ARCREVO America 2019: The open competitions held on the first day of ARCREVO America 2019.

ARCREVO WORLD POINT (AWP): Points awarded to Players based on scores in qualifiers. ASW calculates point totals for each Player at the end of each related qualifier and updates the AWP ranking.

AWP ranking: This refers to the worldwide ranking order incorporating the total AWP attained in each competition during the AWT timeframe. The top AWP ranking Player for each region at the end of the qualifier is eligible to receive a final tournament competition spot in ARCREVO America 2019.

Competition organizer: This refers to an organization that is in charge of hosting and operating a competition.

Entities involved in the competition: In addition to competition organizers, this also refers to ASW, its partner companies, distributors, agents, and all other organizations involved in ARCREVO WORLD TOUR preparation, execution, reward setting, and reward providing.